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ECE 204 Numerical methods



Summary of the tools for finding algorithms and looking ahead



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Introduction

- In this topic, we will
 - Review the seven tools we will use to find algorithms for numerical algorithms
 - Look at the upcoming four topics

Weighted averages

• To begin, the first tool is weighted averages:

|- If $w_1 + w_2 + \dots + w_n = 1$ are weights, then

 $w_1 x_1 + w_2 x_2 + \dots + w_n x_n$

is a weighted average of the *n x*-values

 If all the weights are greater-than-or-equal to zero, we call it a *convex combination*, and

 $\min\{x_1, x_2, \dots, x_n\} \le w_1 x_1 + w_2 x_2 + \dots + w_n x_n \le \max\{x_1, x_2, \dots, x_n\}$



Iteration

- The second tool is iteration:
 - It is possible to devise algorithms that can be implemented as a function F so that if x_0 approximates a value, then, under certain conditions, $F(x_0)$ is a better approximation
 - Such an algorithm can be iterated
- Specifically, if we are solving *x* = *f*(*x*) where *f* is an algebraic expression in *x*, we can proceed as follows:
 - Start with an initial approximation x_0

- Let
$$x_{k+1} \leftarrow f(x_k)$$

- If this sequence converges, it converges to a solution of x = f(x)
- We saw that it is necessary to limit the number of iterations:
 - If there are too many iterations, we should halt
 - If $|x_{k+1} x_k|$ is sufficiently small, assume x_{k+1} is close enough



Linear algebra

- The third tool is linear algebra:
 - Solving a system of linear equations Au = v is the only such system that can be generally solved
 - We will approximate non-linear equations with linear ones
 - When applying Gaussian elimination, it is necessary to use partial pivoting to avoid adding a large multiple of one row onto another
 - It is also possible to rewrite $A\mathbf{u} = \mathbf{v}$ in the form

$$\mathbf{u} = A_{\text{diag}}^{-1} \left(\mathbf{v} - A_{\text{off}} \mathbf{u} \right)$$

which can then be iterated

- This will converge if *A* is strictly diagonally dominant
- We discussed the condition number of a matrix
 - Any error in *A*, **v** or numeric error in solving is potentially magnified by up to the condition number



Interpolation

- The fourth tool is interpolation:
 - Given *n* points, we can always find a unique polynomial of degree n 1 that passes though all *n* points
 - This requires the *x* values are all unique
 - This requires the generation of a Vandermonde matrix
 - The condition number of the Vandermonde matrix is smaller if:
 - The *x*-values are closer to the origin
 - The *x*-values are equally spaced
 - The number of points *n* is kept small
 - The former can be achieved by shifting the *x*-values towards the origin by subtracting off their average



Taylor series

- The fifth tool is Taylor series:
 - For an appropriately differentiable function, the Taylor series gives both the approximation and the error
 - We will write Taylor series in the form:

$$f(x+h) = f(x) + f^{(1)}(x)h + \frac{1}{2}f^{(2)}(\xi)h^{2}$$

- An n^{th} -order Taylor series approximates f with a polynomial of degree n together with an error term multiplied by h^{n+1}
 - We will say the error is $O(h^{n+1})$
- We will use Taylor series both to analyze the errors in our approximations, the rates of converges of various iterative algorithms, and motivate solutions other analytic problems



Bracketing

- The sixth tool is bracketing:
 - If nothing else, if we can constrain a solution to lie on an interval [*a*, *b*], it may be possible to devise an algorithm to reduce the interval on which the solution exists
 - We may, therefore, be able to reduce the range of values over which a solution exists
 - We will call this *bracketing* the solution, but this is not common in the literature



Intermediate-value theorem

- The seventh tool is the intermediate-value theorem:
 - If f is a continues function defined on the interval [a, b], then
 - The function *f* takes on all values between *f*(*a*) and *f*(*b*) for some value of *x* on that interval
 - The function *f* also takes on all values between the extreme points the function achieves on the interval [*a*, *b*]
 - This will be used to determine the error of many of our algorithms



Looking ahead

- We have now described the tools we will use
 - In the next four topics, we will apply these tools to solve problems associated with
 - Approximate values of algebraic and analytic expressions
 - Approximating solutions to algebraic equations and systems of algebraic equations
 - This includes both linear equations and non-linear equations
 - Approximating solutions to analytic equations and systems of analytic equations
 - This includes initial- and boundary-value problems for both ordinary and partial differential equations
 - Approximating solutions to optimization problems





Summary

- Following this topic, you now
 - Reviewed the seven tools we will use
 - Described the next four topics in the course





References

[1] https://en.wikipedia.org/wiki/Numerical_analysis



Acknowledgments

None so far.





Colophon

These slides were prepared using the Cambria typeface. Mathematical equations use Times New Roman, and source code is presented using Consolas. Mathematical equations are prepared in MathType by Design Science, Inc. Examples may be formulated and checked using Maple by Maplesoft, Inc.

The photographs of flowers and a monarch butter appearing on the title slide and accenting the top of each other slide were taken at the Royal Botanical Gardens in October of 2017 by Douglas Wilhelm Harder. Please see

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